

FASTAUDIO

SUBMISSION GUIDELINES

How to get your game approved on Fractal

We're super excited to publish your game on Fractal. Before submitting for review, please follow these guidelines to ensure your game gets approved.

FRACTAL

Game requirements

Fractal puts our player community first. To make sure we're doing right by them, we require our game partners to comply with the following requirements:

01.

You must submit a live, **playable version** of the game - either through a web link or desktop build.

02.

Games with **excessively explicit content** will not be permitted or tolerated. That includes:

- Pornography
- Racism
- Sexism
- Encouraging violence

Design requirements

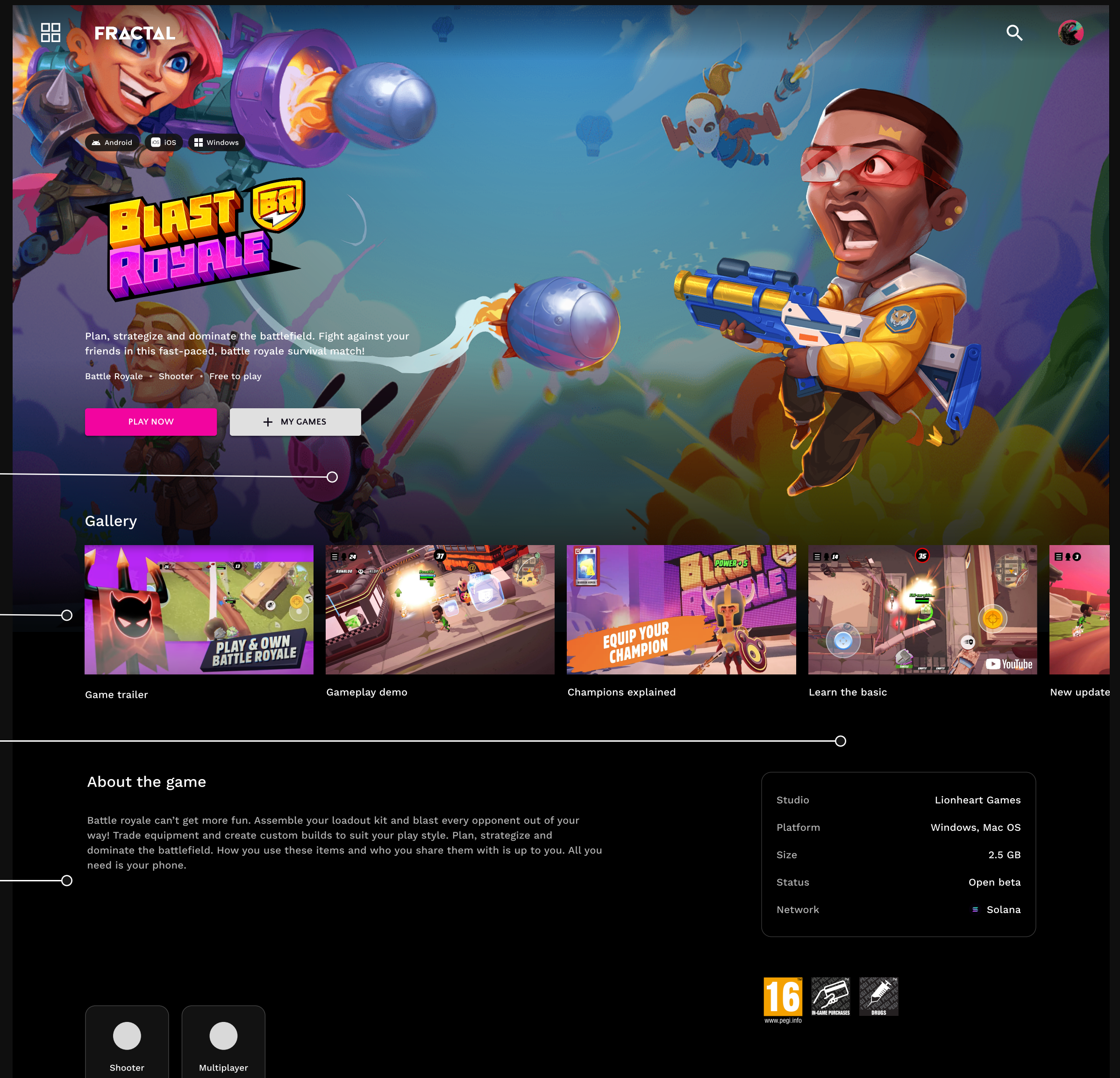
To create an appealing profile page, follow our avatar and banner guidelines:

Game banner

Media gallery

Game metadata

Game description



Game avatar

Make a great first impression with a compelling, memorable game avatar that is:

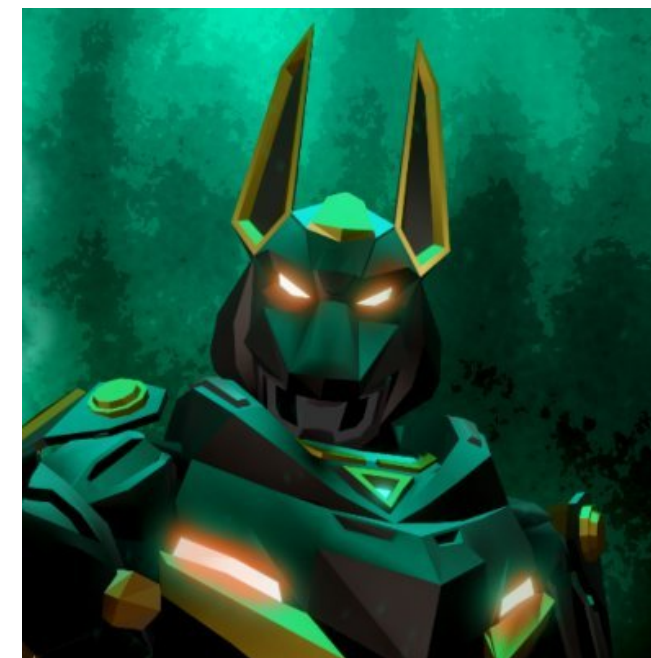
- Square
- No rounded edges
- Includes your game's logo
- No black background

Your avatar appears in the game catalog, on the home page, and in playlists.



DO

Use the game logo. Players can instantly recognize the game



DON'T

Omit the logo. Players may struggle to recognize the game based on character art alone. No round corners or images with a transparent background.

Game banner

Excite users with a banner that motivates them to start playing:

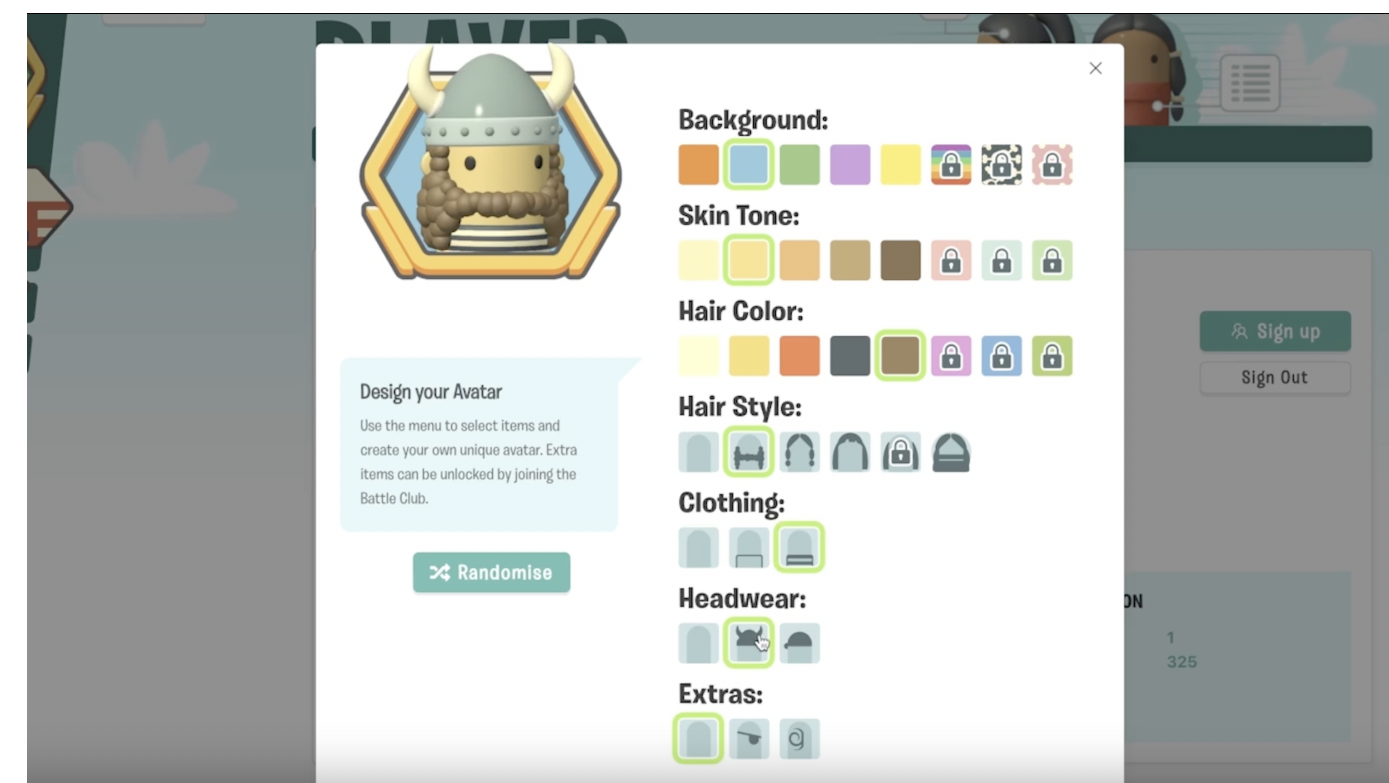
- Gameplay video is best, but image is ok
- 16:9 aspect ratio
- 2500px wide
- Max 10mb file size for videos
- No text

Your game banner appears on the top of your game profile page.



DO

Compelling art that best represents the game



DON'T

Busy images with text and the game UI

Media gallery

Give players a better sense of what your game is all about with screenshots and videos. Feel free to use text to tell a better story.

For video:

- YouTube links only
- 16:9 thumbnail ratio

For screenshots:

- 16:9 thumbnail ratio

Here are some ideas for you:

- Exciting gameplay
- Livestreams
- Game features like multiplayer or boss battles
- Well-known characters

Gallery



Game trailer



Gameplay overview



Champions explained



Learn the

DO

Compelling art and videos that best represent the game and showcase core mechanics

Gallery



Just the game logo



Your child's pizza drawing (we know it's cool)



Your very cute puppy (sooo cute)



Your lunch

DON'T

Images or assets that aren't relevant to your game or don't help showcase it

Game details

Give as much relevant information about your game as you can. In addition to SEO, this is critical for convincing users to play.

Your game description must be:

- 250-400 characters
- Only about your game, not your studio
- Focused on gameplay and how to play, not the backend technology powering it

Be sure to also fill out:

- All discovery metadata fields
- Link to studio website

BattleTabs is multiplayer strategy game. Queue up, match with opponents, and be the first to sink all your opponents' fleets. The more battles you win, the more fleets you unlock - each with special attacks and abilities that can help you win even bigger. Depending on your mood, choose between intense real-time matches or casual matches that last a few days.

DO

Talk about the game, the genre, how to play, and compelling mechanics

Mac and Cheese is a decentralized and open-sourced RPG. Utilizing Libplanet .NET library for the first time, the game operates on a P2P network, freeing its constraints of a central server. Activities, including crafting and battles, occur completely on-chain. Mac and Cheese is developed by Flower Power Studios, founded by veterans from Nintendo and Activision, and backed by leading investors in the space.

DON'T

Talk about your studio and the backend technology, or go over the character count

Uploading your game

Fractal supports web and desktop games. Depending on your game's platform, follow these guidelines:

01. Web games

You must add a link that takes you directly to the gameplay

02. Desktop games

The platform you're using must be:

- Windows 10 or higher
- macOS 10.11 El Capitan or higher
- 64-bit only
- Using a newer version? Include the minimum OS version in your system requirements

Configure your native game correctly:

- Select the correct .exe file
- Launch the game without errors on all deployed platforms

Create a version naming scheme that is descriptive to players and you'd be comfortable with them seeing

Add minimum specs under Hardware Requirements

Want to get Fractal verified and featured on our home page?

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